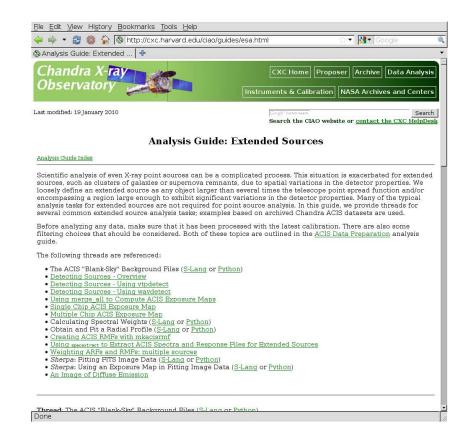


# **Analysis of Extended Sources**

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#### Web Documentation

http://cxc.harvard.edu/ciao/guides/esa.html

- ACIS blank-sky background
- Point-source detection
- Exposure maps
- Weighted responses
- Radial profiles
- Image fitting

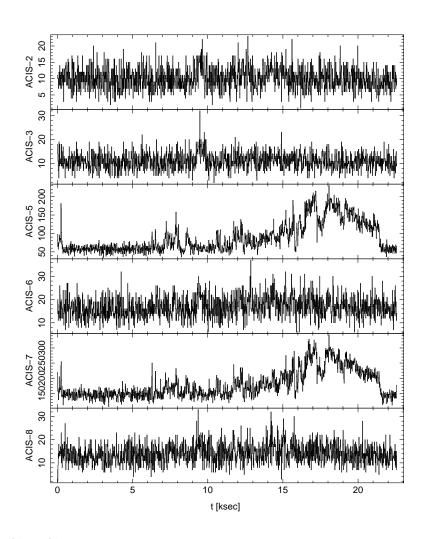


#### Important Issues

- 1. Background
  - remove background flares, point-sources
  - consider local background measurement vs. ACIS blank-sky
- 2. Position-dependent response
  - usually extract *PI* spectra, not PHA
  - consider weighted responses



# Exclude high background intervals:

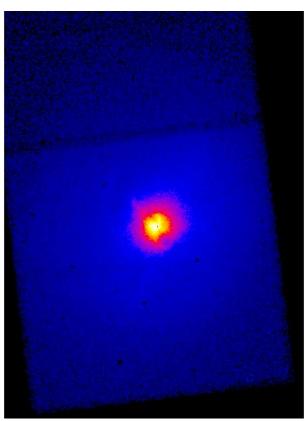


- extract light-curve [dmextract]
- determine *GTI*s [lc\_sigma\_clip()]
- filter [dmcopy]



#### Filtered Counts Image

#### **Counts**



- reprocess [acis\_process\_events]
- apply custom filters (flares, bad pixels, ...) [dmcopy]
- remove point sources [wavdetect]

Remember...

Counts and photons are not the same! (QE < 1)



#### Flux Images

(For details, see Davis, 2001, ApJ, 548, 1010)

When mirror area & PSF vary slowly with position,

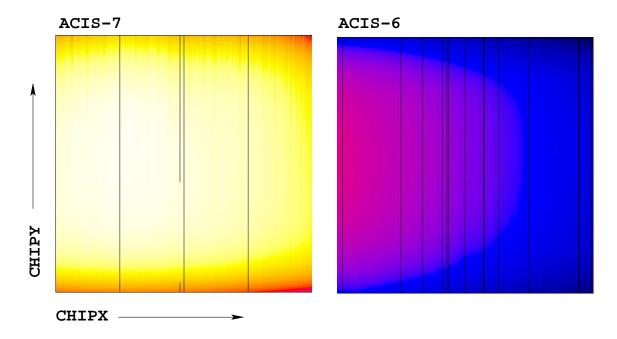
$$C(h, \hat{\mathbf{p}}) = \tau_{\text{eff}} \int dE \, \mathcal{A}(h, E, \hat{\mathbf{p}}) \, \mathcal{S}_{PSF}(E, \hat{\mathbf{p}}).$$

If  $A \approx constant \ within \ \Delta E$  then, summing over  $\Delta h$ ,  $\Delta E$ :

"Flux" 
$$\equiv \int_{\Delta E} dE \, \mathcal{S}_{PSF}(E, \hat{\mathbf{p}}) \approx \frac{1}{\tau_{eff}} \frac{C(\Delta h, \hat{\mathbf{p}})}{\mathcal{A}(\Delta h, \Delta E, \hat{\mathbf{p}})}.$$

 $\mathcal{A}(\Delta h, \Delta E, \hat{\mathbf{p}})$  is the exposure map.





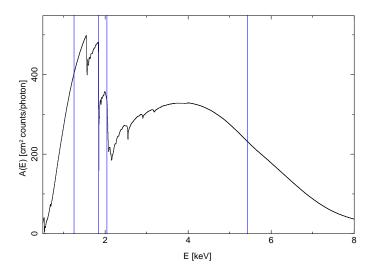


# Spectrum-Weighted Instrument Map

Approximating the effective area, A(E), as piecewise constant,

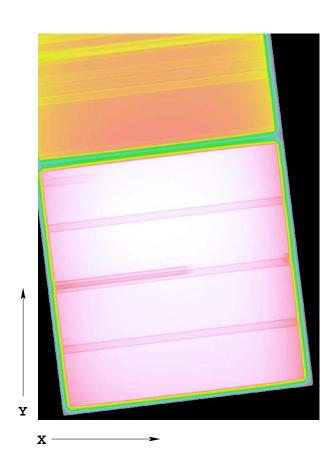
$$C(h) = \tau \sum_{k} \int_{\Delta E_{k}} A(E)s(E)dE \approx \left(\tau \sum_{k} A_{k} w_{k}\right) \int_{E_{\min}}^{E_{\max}} s(E)dE$$

using weights defined by:  $w_k \equiv \frac{1}{s_{\text{tot}}} \int_{\Delta E_k} s(E) dE$  where  $1 = \sum_k w_k$ .





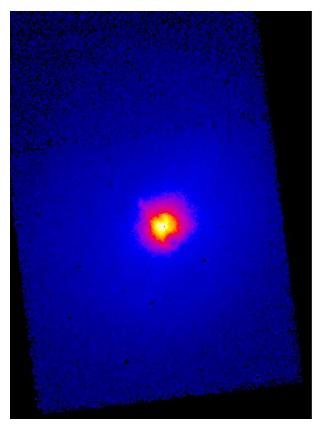
### Exposure Map $\mathcal{A}(\Delta h, \Delta E, \hat{\mathbf{p}})$ :



• mkexpmap projects the instrument maps onto the sky and includes dither.



"Flux"



- extract counts image for  $\Delta E$  of interest [dmcopy]
- Divide counts by exposure map:

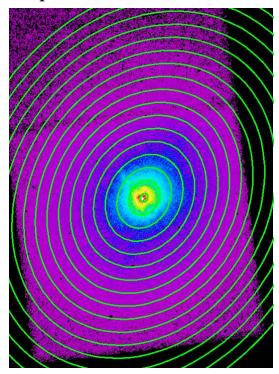
$$\mathcal{F}(\Delta E, \mathbf{\hat{p}}) = \frac{C(\Delta h, \mathbf{\hat{p}})}{\tau_{\text{eff}} \mathcal{A}(\Delta h, \Delta E, \mathbf{\hat{p}})}$$
[photons s<sup>-1</sup> cm<sup>-2</sup>]

[dmimgthresh, dmimgcalc]



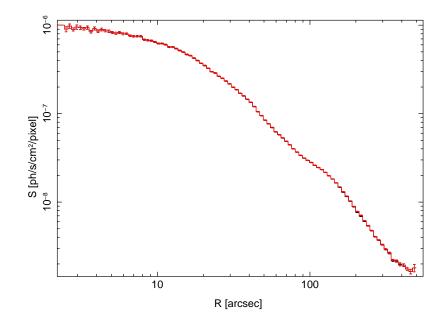
### Surface Brightness Profiles

#### Elliptical Annuli



In  $i^{\text{th}}$  elliptical annulus, compute the surface brightness,

$$S_i = \frac{\sum_{k \in i} C_k}{\tau_{\text{eff}} \sum_{k \in i} A_k}.$$





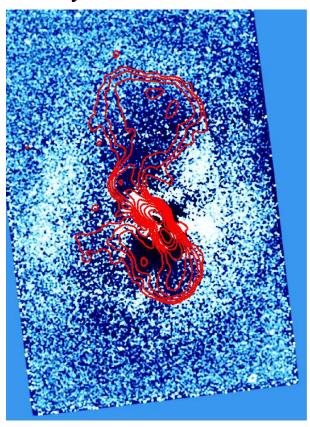
"Flux"

SB Profile Image

Flux residual



#### Overlay Radio Contours

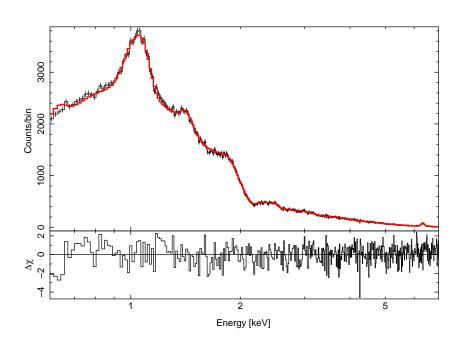


#### [ds9]

- generate & save radio contours (RA, DEC)
- load contours & overlay on X-ray image
- Alternatively, use images as RGB components.



#### Spectral Analysis

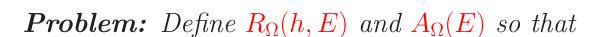


- choose sky region,  $\Omega$
- extract source PI spectrum,  $C_{\Omega}(h)$  [dmextract]
- compute ARF,  $A_{\Omega}(E)$  [mkarf/mkwarf]
- compute RMF,  $R_{\Omega}(h, E)$  [mkacisrmf]
- extract background PI spectrum, B(h) (local vs. ACIS blank-sky background)
- Fit model  $S_{\Omega}(E) \to \min(\chi^2)$

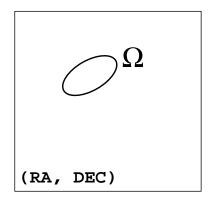


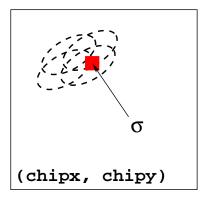
### Response Spatial Variation

Extract spectrum,  $C_{\Omega}(h)$ , from sky region,  $\Omega$ , that spans several calibrated detector regions,  $\{\sigma\}$ .



$$C_{\Omega}(h) = B(h) + \tau_{\text{eff}} \int dE \ R_{\Omega}(h, E) \ A_{\Omega}(E) \ S_{\Omega}(E)$$



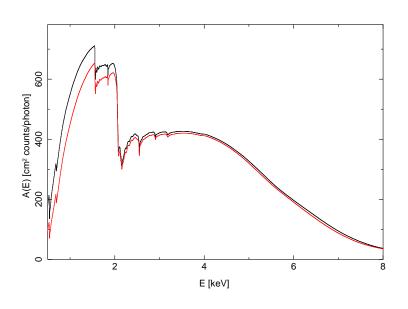


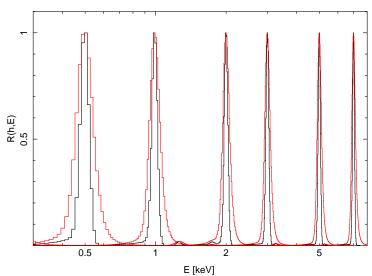


### **Response Spatial Variation**

Contamination (ACIS-7ARF)

CTI (ACIS-3 FI-RMF)







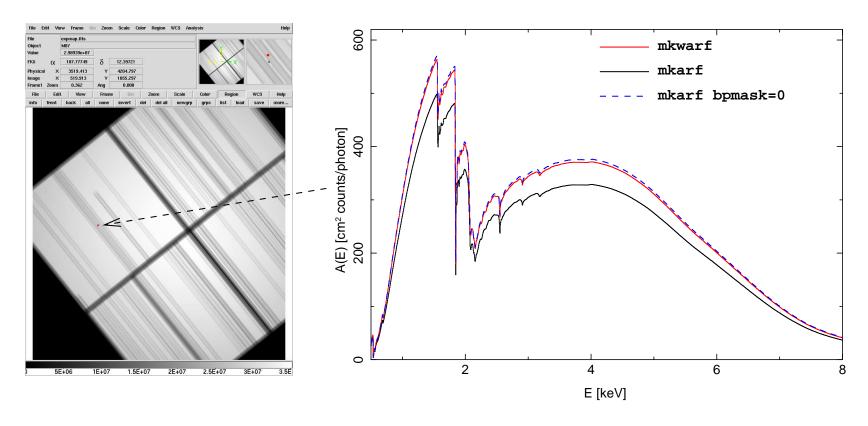
## Weighted Responses

 $R_{\Omega}(h, E)$  and  $A_{\Omega}(E)$  can be defined in terms of a weight map (WMAP).

- 1. obtain WMAP e.g. from dmextract
- 2. weighted RMF from mkacisrmf
- 3. weighted ARF from mkwarf



#### Default WMAP does not account for bad pixels:



obsid 5827, ACIS-3, box(3514,4214,2,2,128), fracexpo=0.892