

*AHELP for CIAO 3.4*

set_ignore2d

Context: [sherpa](#)*Jump to:* [Description](#) [Examples](#) [Bugs](#) [See Also](#)

Synopsis

Module functions for ignoring source and background regions in 2-D datasets.

Syntax

```
Integer_Type set_ignore2d([Integer_Type],String_Type[,String_Type])
Integer_Type set_signore2d([Integer_Type],String_Type[,String_Type])
Integer_Type set_bignore2d([Integer_Type],String_Type[,String_Type])

Success/Error Return Values: 1/0

Arguments:

(1) Dataset number (default 1)

(2) A filter expression: <filterExpr>

(3) The coordinate system expression
```

Description

The commands `set_ignore2d`, `set_signore2d`, and `set_bignore2d` allow the user to specify regions to ignore in both source and background datasets, a source dataset, or a background dataset respectively. These functions may only be applied to 2-D data. Use `set_ignore` to set ranges to ignore in 1-D spectra.

See the Sherpa Filtering Chapter for the full definition of `<filterExpr>`. (Also see examples below.)

The default coordinate system expression is "logical" (i.e., image coordinates). Allowed coordinate system expressions include:

- "logical" | "image" – image coordinates
- "physical" – physical coordinates
- "wcs" | "world" – world coordinates

See the related Sherpa commands `NOTICE` and `IGNORE` for more information.

Example 1

Read in an image; ignore the central source using a circular exclude region:

```
sherpa> load_image(2,"example_img.fits")
1
sherpa> set_ignore2d(2,"circle(247,257,20)")
1
```

In this example, all data within a radius of 20 pixels of the image coordinate (247,257) are ignored.

Example 2

Apply a box filter to an image in physical coordinates:

```
sherpa> load_image(1,"example_img2.fits")
1
sherpa> set_ignore2d( , "box(4050,3920,30,30)" , "physical")
1
```

Bugs

See the [Sherpa bug pages](#) online for an up-to-date listing of known bugs.

See Also

sherpa

[analysis](#), [get groups](#), [ignore](#), [notice](#), [set filter](#), [set groups](#), [set ignore](#), [set ignore all](#), [set ignore bad](#),
[set notice](#), [set notice2d](#), [set notice all](#)