

S-Lang Scripts in CIAO
V&V plotting

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S-lang and V&V

- Refer to Mike Noble's talk on 1/27/03 on why we chose S-Lang in CIAO.
- V&V (Verification and Validation): Reviews the spacecraft state and compares to the planned state and determines if the observation has valid data (pointing accuracy, image reconstruction, items that affect GTI).
- Easiest way to detect a problem is to visualize it. Therefore, plotting data is a large part of V&V.
- Current V&V is run after SDP. We are writing a V&V system that can be run as part of SDP and reviewed later.
- Current V&V uses IDL plotting. We are replacing with S-lang and ChIPS.

What CIAO libraries can we use in S-Lang?

1. Chips: Plotting library
2. Paramio: Parameter file library
3. Stack: File stack library
4. Varmm: Interface to the DM
5. Group: (Future use) DM group library
6. Region: DM region library

What commands of ChIPS are available?

```
chips> apropos("chips")
```

Found 30 matches in Global namespace:

chips_clear	chips_get_yscale	chips_color_name
chips_get_xscale	chips_State	chips_get_zscale
chips_set_pane	chips_set_yscale	chips_line
chips_get_pane	chips_get_zrange	chips_split
chips_get_xrange	chips_pickpoints	chips_set_zrange
chips_set_drawing_area	chips	chips_get_yrange
chips_get_drawing_area	_chips_version	chips_get_zscale
chips_set_xscale	chips_label	chips_color_value
chips_redraw	chips_auto_redraw	chips_set_yrange
_chips_version_string	chips_set_xrange	chips_eval

To access functions not available yet: **chips_eval**

What Types of Plots?

1. Strip Plots: Items plotted against a dependent variable. Example: RA vs Time.
2. Scatter Plots: Two independent variables plotted against each other. Example: RA vs Dec.
3. Histogram Plots: Plot pre-binned data in a histogram mode. Example: PHA vs Event in PHA bin.

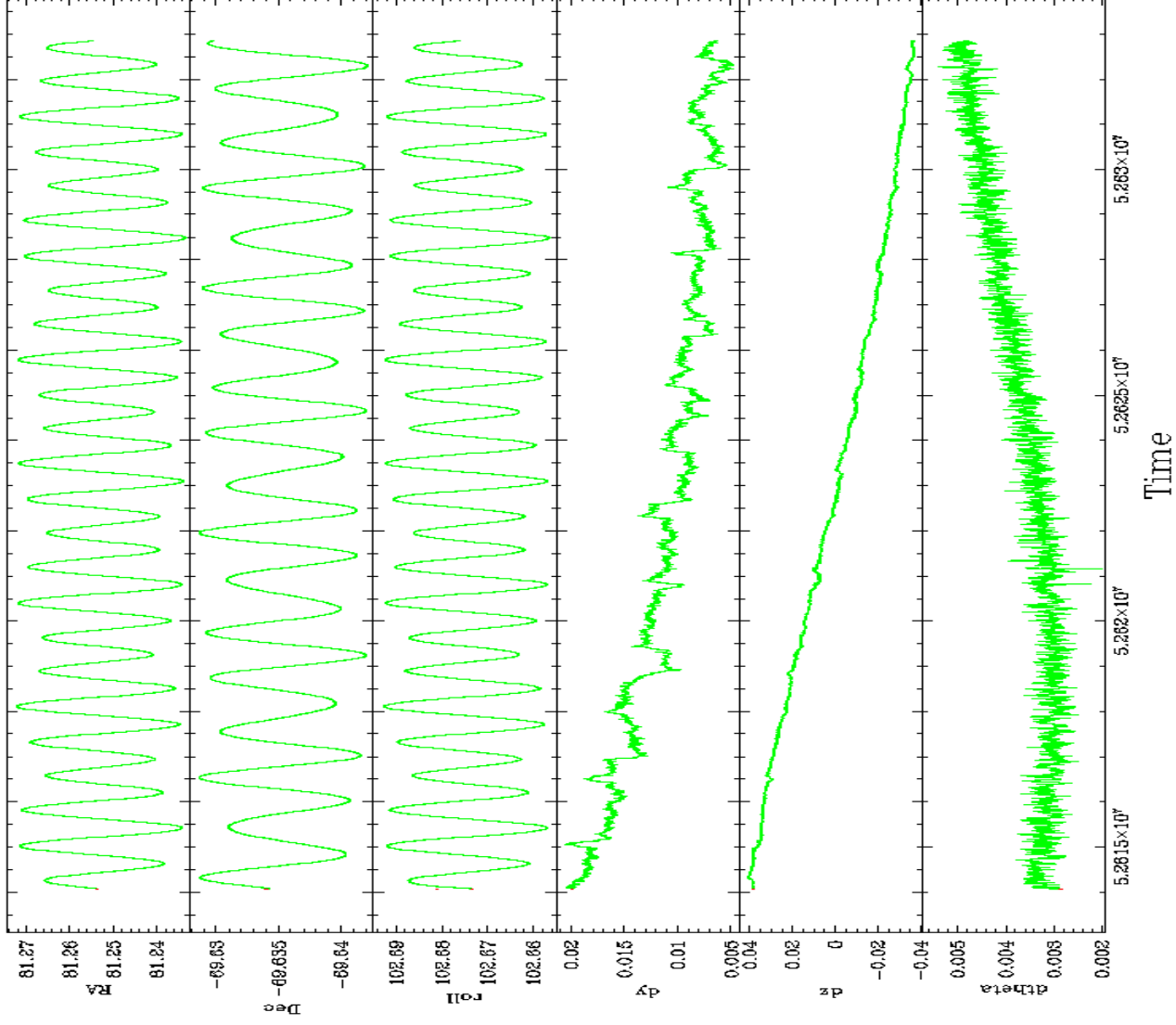
Examples: Strip Plots

- Strip plots can be 1 to many items plotted.
- Need to determine good and bad data. S-lang math is used here.
- Use chips calls to set axis scales and other configurations.

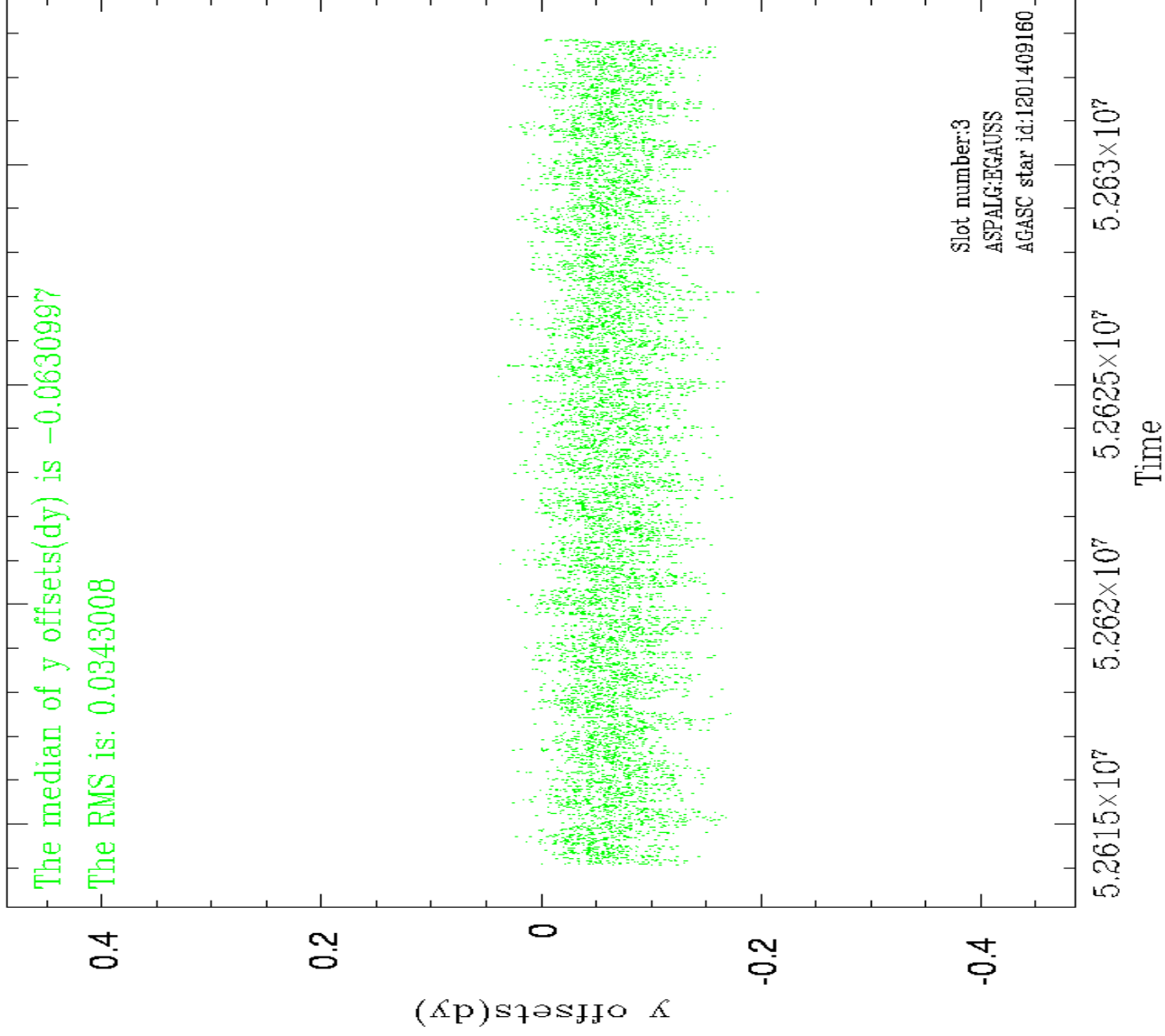
Examples: Strip Plots...s-lang code fragment

```
() = chips_eval ("batch on");
() = chips_split (1, counter);
() = chips_auto_redraw (0);
for (i = 0; i < counter; i++) {
    chips.symbolcolor = good_color;
    colsy[i,*] = get_struct_field (filestruct, cols_name[i]);
    () = chips_set_pane (i + 1);
    variable limits = vv_determine_limits(xlimits, ylimits[i,*], colx,
                                         colsy[i,*]);
    () = chips_eval ("limits x "+string(limits[0])+" "+string(limits[1]));
    () = chips_eval ("limits y "+string(limits[2])+" "+string (limits[3]));
    () = curve (colx, colsy[i,*]);
    () = chips_eval ("ylabel " + "\" + (labely[i])+ "\"");
} %end for all y data
() = chips_eval ("xlabel " + "\" + (labelx) + "\"");
() = chips_eval ("title " + "\" + (title) + "\" ");
() = chips_redraw (1);
() = chips_eval ("print postfile " + outfile);
return ret_val;
```

Title for Aspect Strip Plots

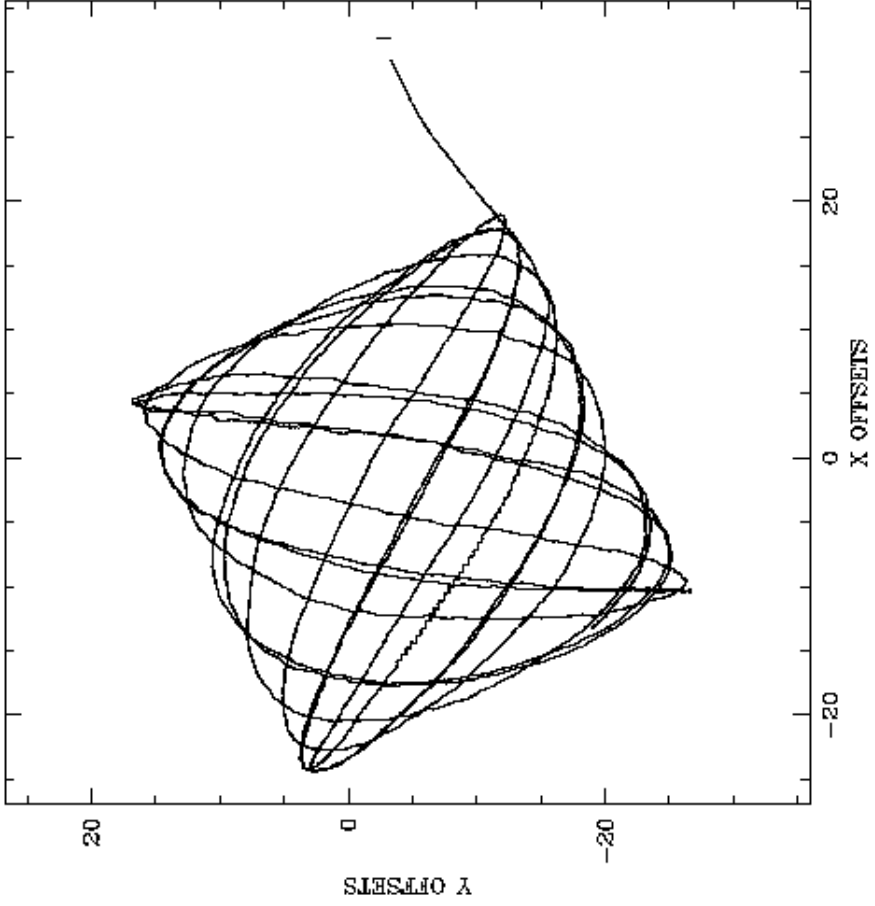


"Star Slot 3 Strip Plot 3a"

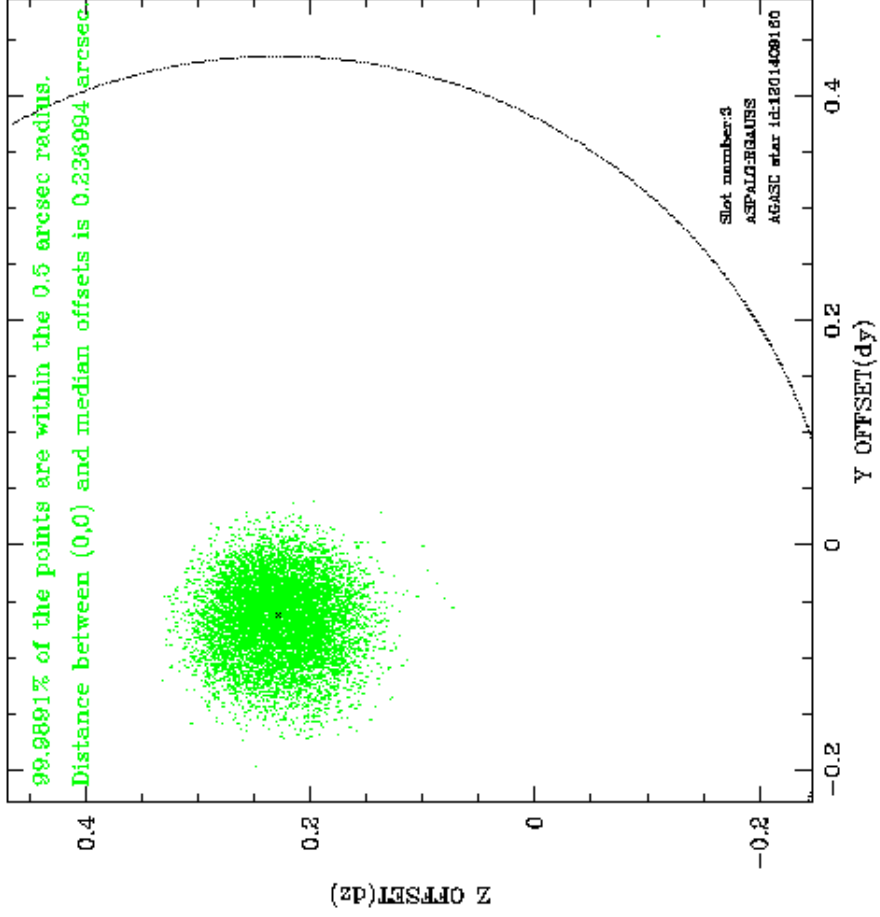


Examples: Scatter Plots

- Scatter plots are two items plotted against each other.
- Again use S-lang code to determine good and bad data.
- Need to handle different types of data plotting.



Star Slot #3: dy vs dz



Examples: Histogram Plots

- Multiple columns plotted together
- Brings out the question of where to bin the data!

Examples: Histogram Plots...s-lang code fragment

```
() = chips_eval ("batch on");
() = chips_auto_redraw (0);
chips.curvestyle=_chips->step;
() = chips_eval ("limits x "+string(xmin)+" "+string(xmax));
() = chips_eval ("limits y auto auto");

for (i = 0; i < array_size; i++){
    color = chips_color_value (color_array[i]);
    chips.curvecolor = color;
    colx = get_struct_field (filestruct, xcol_name[i]);
    coly = get_struct_field (filestruct, ycol_name[i]);
    () = curve (colx, coly + offset);
    (range,offset) = chips_get_yrange();
}

() = chips_eval ("ylabel " + "\"" + (ylabel[0]) + "\"");
() = chips_eval ("xlabel " + "\"" + (xlabel[0]) + "\"");
() = chips_eval ("title " + "\"" + (title[0]) + "\"");

vv_add_hist_key(colx, coly,key_label,color_array);
() = chips_redraw (1);
() = chips_eval ("print postfile " + outfile);
```

Events vs event PHA

