



DETECT Tools in CIAO

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5th Chandra/CIAO Workshop

Oct. 29-31, 2003



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OUTLINE

- Introduction – goals and realities
- Chandra challenges for source detection tools
- Current CXC Detect Tools:
 - CELLDETECT
 - VTPDETECT
 - WAVDETECT
 - Comparison of Detect Tools
- New Work on an x-ray version of SExtractor



Introduction

- Source Detection Goal
 - Identify statistically significant brightness enhancements, over local background, deriving from both unresolved (point) and resolved (extended) x-ray sources. (Other properties, like intensity, or size, may also be reported. These are useful, but are usually evaluated more reliably separately.)
- Realities
 - Often a difficult (or at least challenging) task;
 - CIAO provides 3 different tools, each with its own strengths and weaknesses; a reliable source list may require running more than one tool.

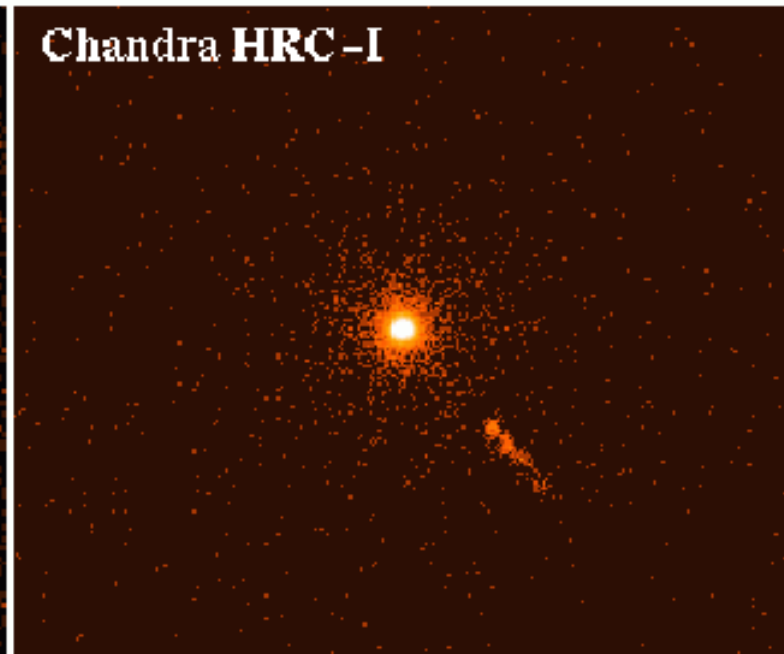
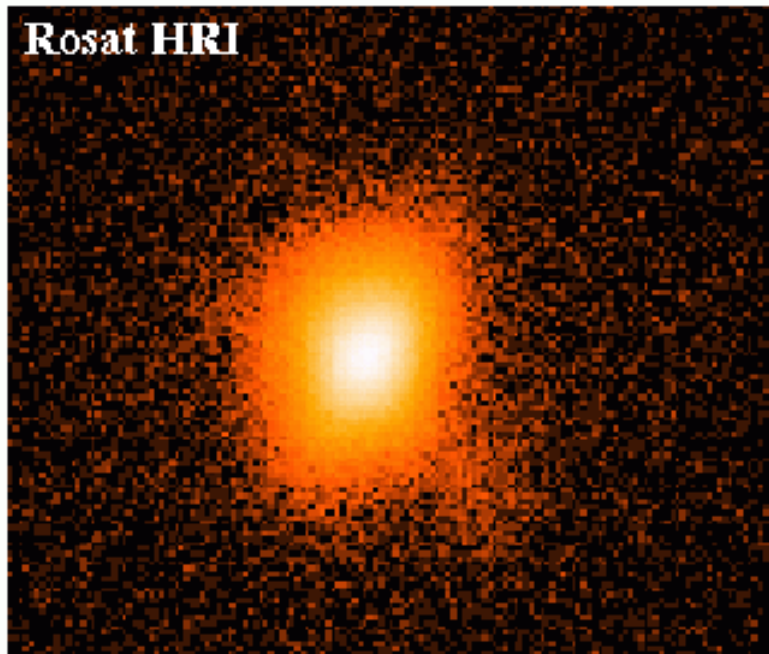


Chandra Challenges For Source Detection Tools

- Chandra mirrors have an angular resolution ~ 10 finer than any previous X-ray telescope:
 - Complex source structures are commonly seen; point sources and blobs in Rosat often turn out to be source complexes in Chandra;
 - Extended sources have low surface brightness.
- PSF changes dramatically with position;
- X-ray Images typically have only a few events per background pixel.



3C273 in Rosat and Chandra





Chandra PSF varies significantly with position





CIAO Detect Tools

- **CELLDETECT:**
 - sliding detect cell, like Rosat and Einstein, plus:
 - variable cell size, based on PSF size;
 - 'recursive blocking' for spatially large data sets;
 - exposure map-based rejection of spurious sources at detector edges.
- **WAVDETECT:**
 - wavelet convolution, with iterative background determination; good for crowded regions; extensively calibrated, good for survey work.
- **VTPDETECT:**
 - Voronoi Tesselation and Percolation; scale free; good for low surface brightness, irregularly shaped sources.



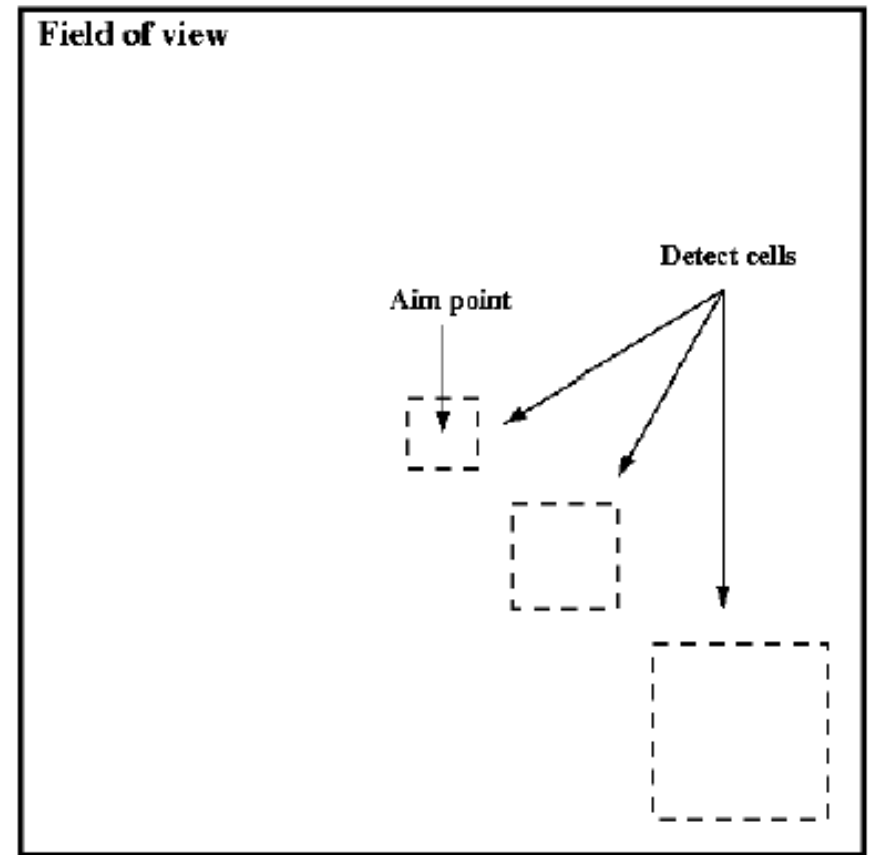
CELDETECT

- X-ray image scanned with a sliding, square 'detect cell'. The signal to noise ratio is calculated by comparing the total counts in the cell and predicted background counts, estimated from either a surrounding background frame or a background map.
- Size of detect cell varies with off-axis angle to account for changing PSF size.
- References:
 - CXC Detect Manual
 - Calderwood et al. 2001, ADASS X, ASP Conf. Ser. 10, 443
 - Dobrzycki et al. 2000, AAS/HEAD, 32, 2708



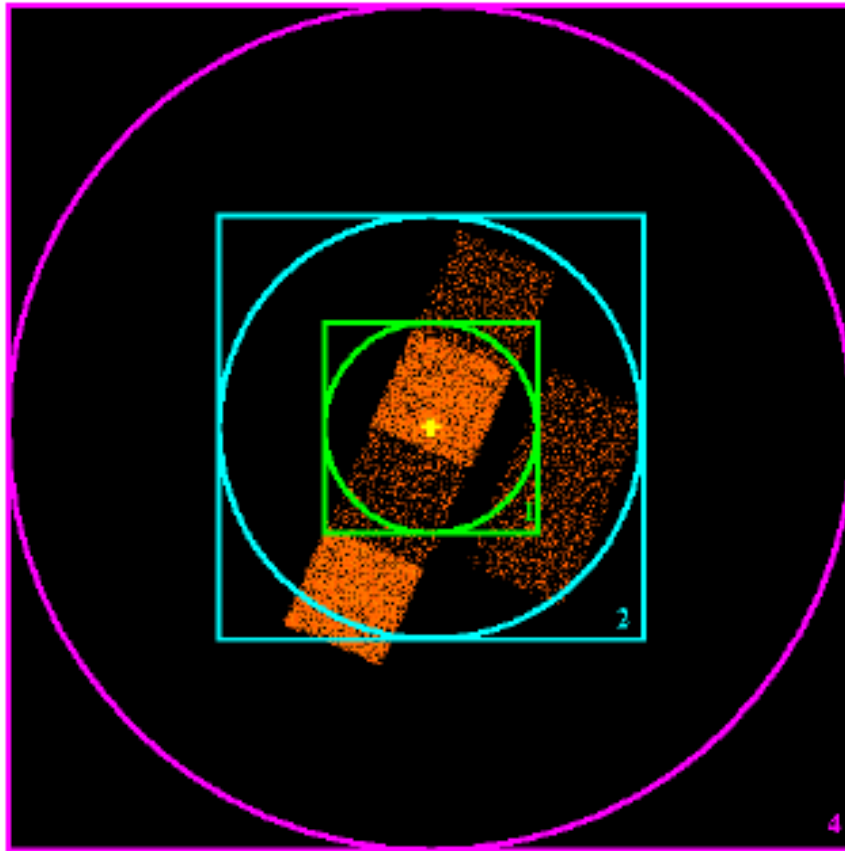
CELLDETECT: variable cell

- The size of the detect cell is based on the PSF size. The user can select what fraction of the source counts should fall into the cell (**eenergy**), and at what energy this is specified (**eband**).
- Can be overridden with **fixedcell**





CELLDETECT: recursive blocking

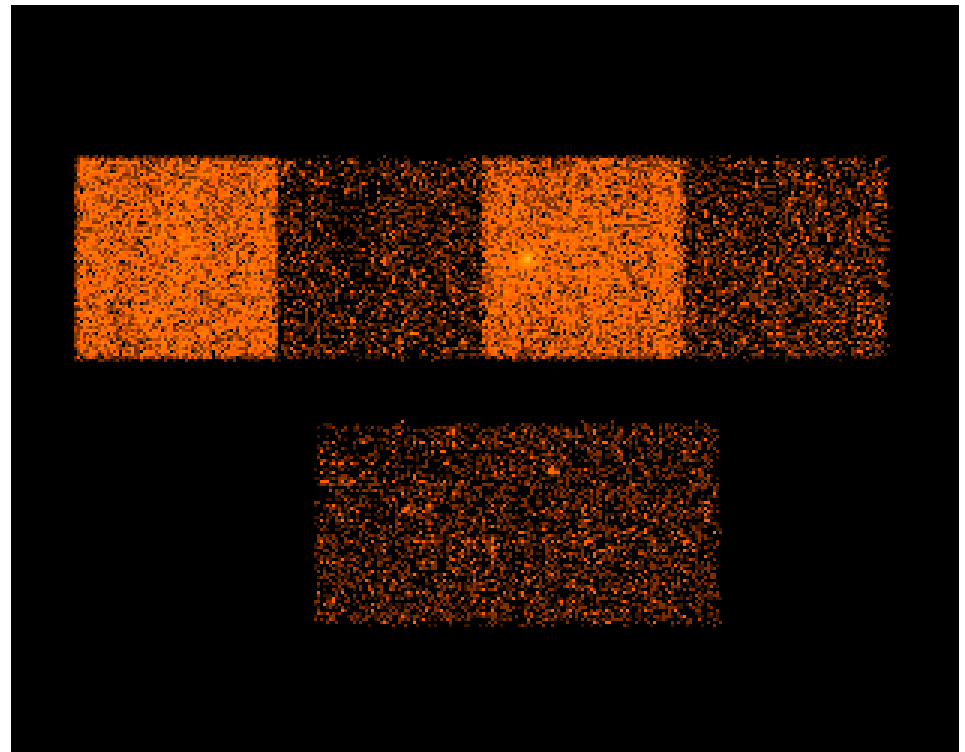


- "Recursive blocking":
 - Center 2k x 2k scanned for sources in full resolution, only selecting sources inside the circle totally enclosed in the selected data set,
 - Center 4k x 4k blocked by 2, excluding region analyzed in step 1,
 - Etc.



CELLDETECT: edge effects

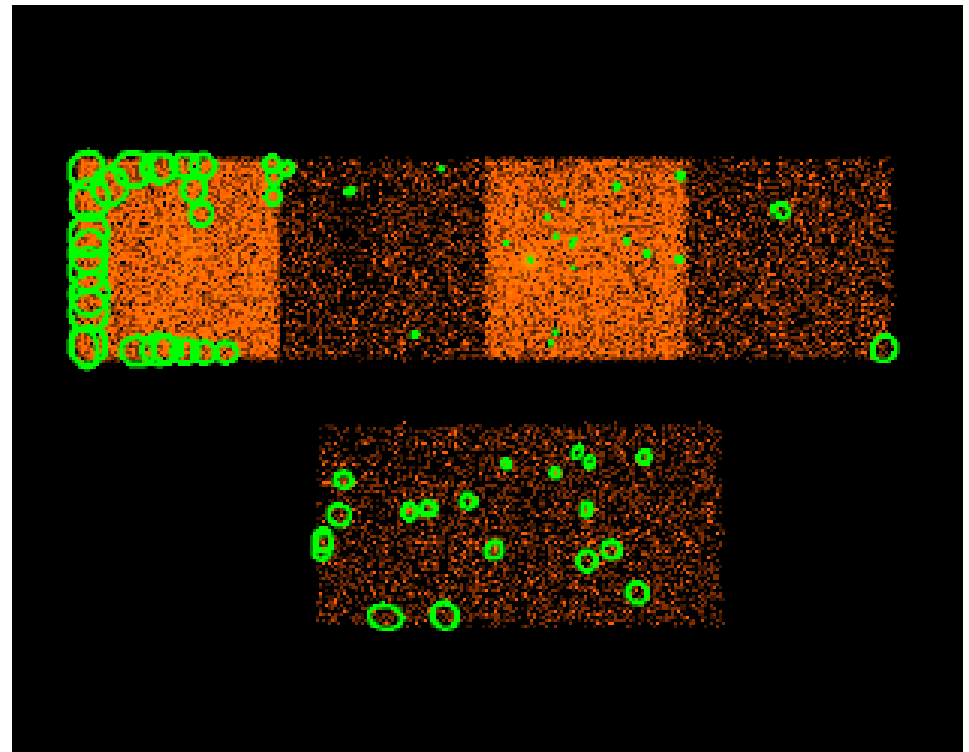
- Chandra data have several edge effects:
 - field of view boundaries,
 - jumps in background between BI and FI chips in ACIS,
 - node boundaries inside ACIS chips.





CELLDETECT: edge effects

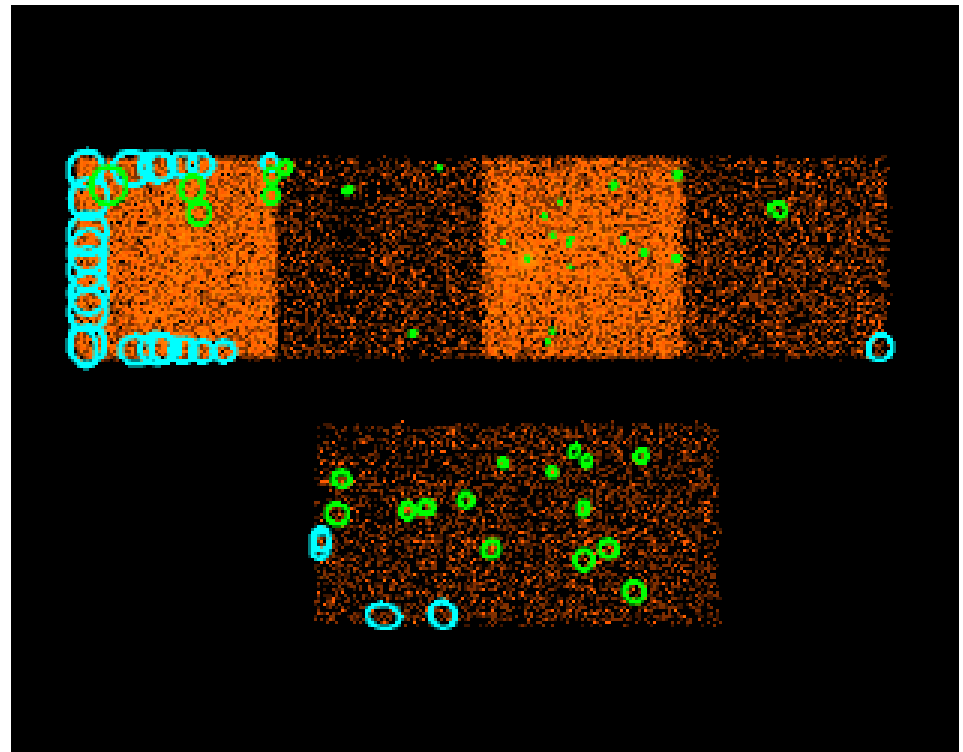
- 'Vanilla' CELLDETECT run leads to several spurious detections at detector edges.





CELLDETECT: edge effects

- The user may provide a stack of exposure maps (`expstk`) and select only sources for which the ratio of exposures in the detect and background cells is higher than user-defined value (`expratio`).





CELLDETECT: PROS and CONS

- Fast and robust
- Works well for point sources
- PSF shape not important; only approximate size needed
- Familiar to community
- Can swallow entire Chandra observation with one gulp
- Problems with extended sources; requires proper cell size and background
- Gets confused in crowded fields if background calculated locally
- 'Edge' sources unless exposure maps used
- 'Local' detect option not very sensitive, but bgd maps may be hard to make

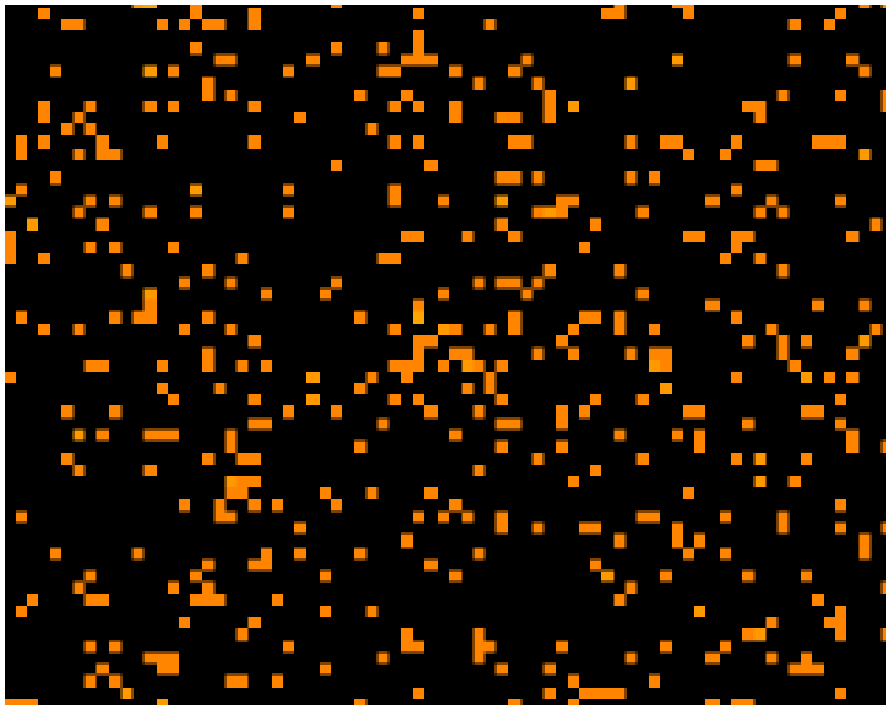


VTPDETECT

- A 'friend-of-friend-of-friend' algorithm.
- Scale-independent: good for extended/irregular sources, but encounters problems in crowded fields.
- References:
 - CXC Detect Manual
 - Ebeling & Wiedenmann 1993, Phys.Rev.E, 47, 704
 - Ebeling et al. 1996, MNRAS, 281, 799
 - Jones et al. 1998, ApJ, 495, 100



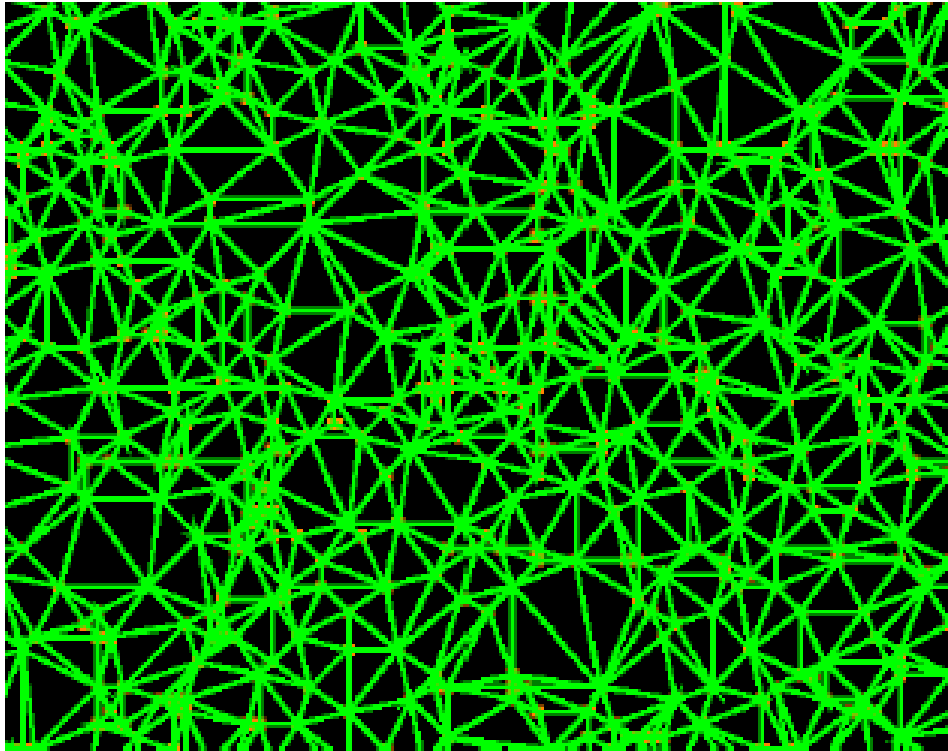
VTPDETECT: how it works



- Small (ca. 75 x 50 pixels) fragment of Chandra/ACIS observation of 3C295



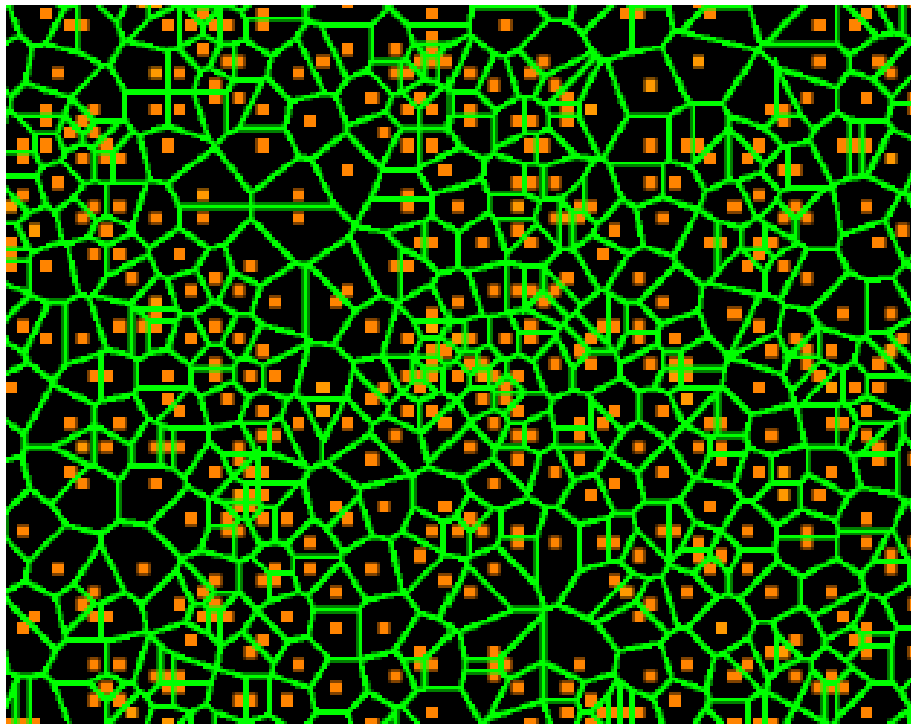
VTPDETECT: how it works



- A triangulation network is built on all events in the considered region.



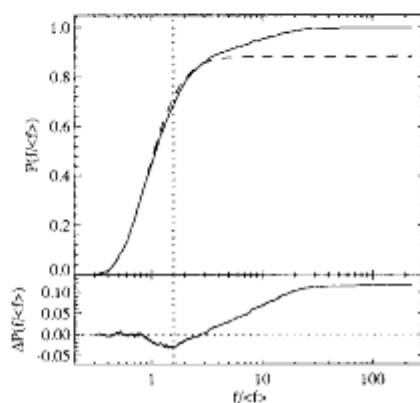
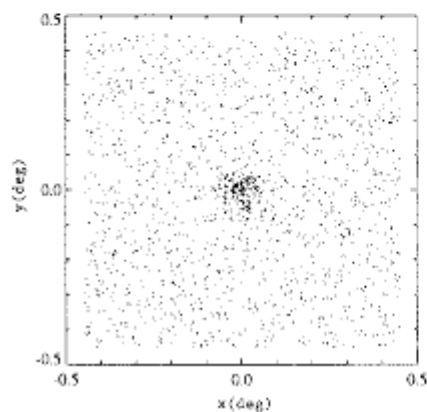
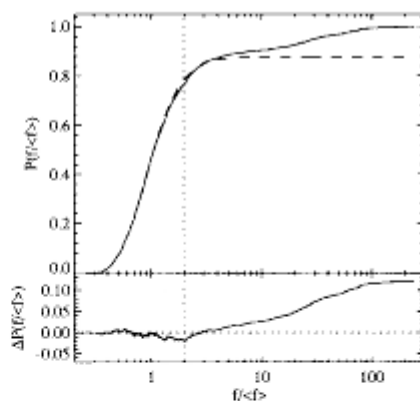
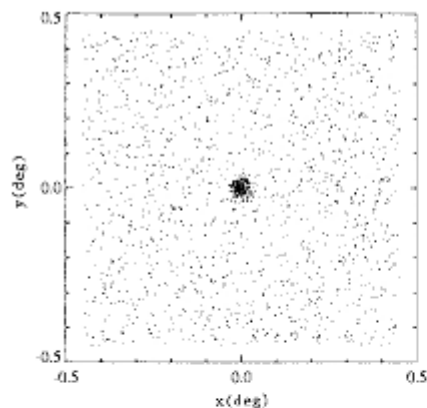
VTPDETECT: how it works



- The triangulation network is used to construct Voronoi tessellation. Cumulative distribution of the inverse areas of the Voronoi cells is compared with Poisson distribution.



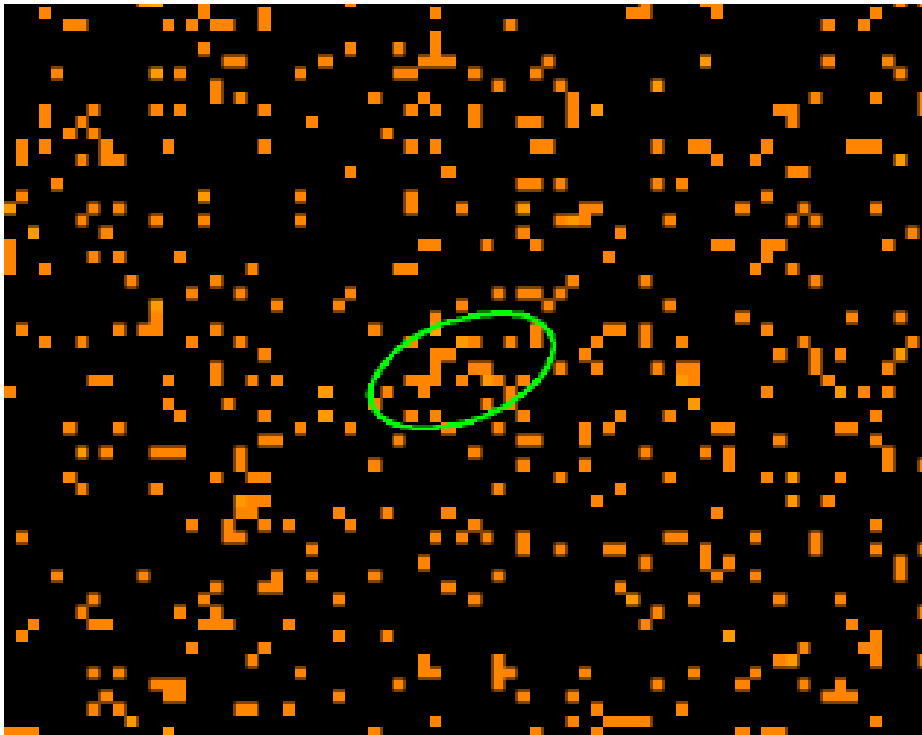
VTPDETECT: how it works



- Cumulative distribution of the inverse areas of the Voronoi cells is compared with that expected from randomly distributed events to determine threshold;
- Can be adjusted by user via **scale** parameter; values of 0.8 – 3 are reasonable choices.



VTPDETECT: how it works

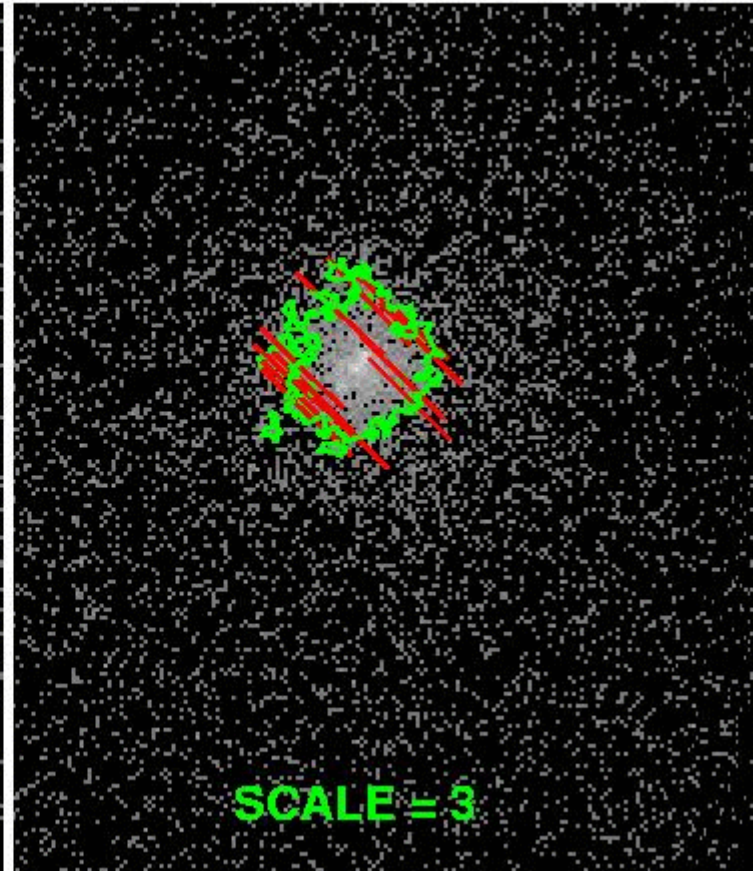
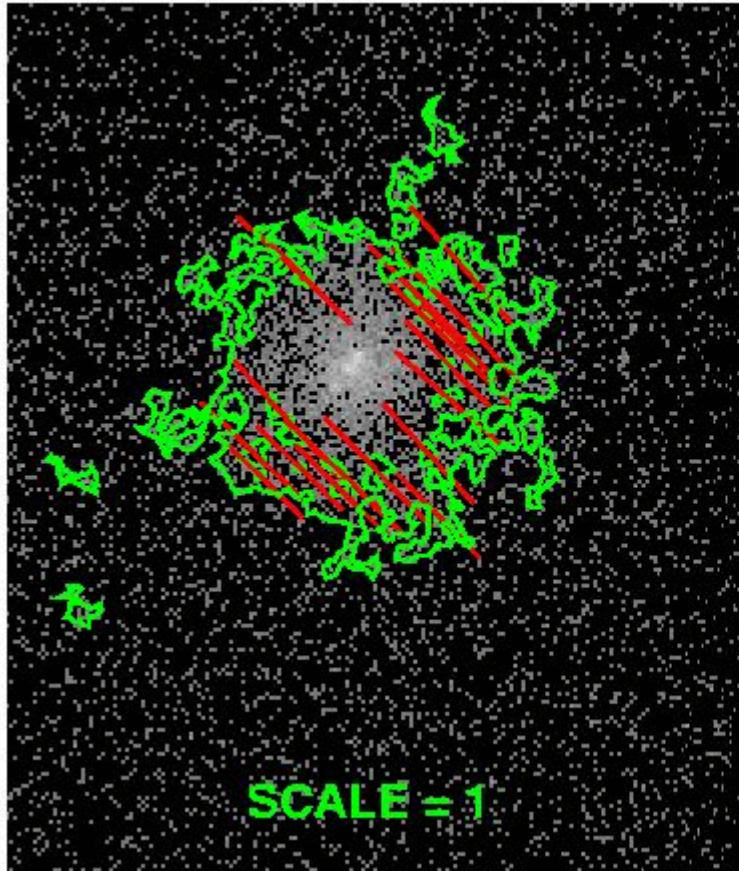


- Percolation is run on the individual cells, grouping neighboring cells above threshold into source candidates;
- The source is output if the number of events in the candidate exceeds user-defined minimum (**coarse**).



VTPDETECT: how it works

- The SRC_REGION extension contains polygons that outline the actual shape of the merged source cells





VTPDETECT: PROS and CONS

- Does not assume anything about source size/shape (works well when sources are extended/irregular)
- Photon-based, thus can work on large areas in full resolution
- Works well on low surface brightness extended sources
- Does not assume anything about source size/shape (gets confused in crowded fields)
- Very slow if number of photons is large and if there is low contrast between background and sources



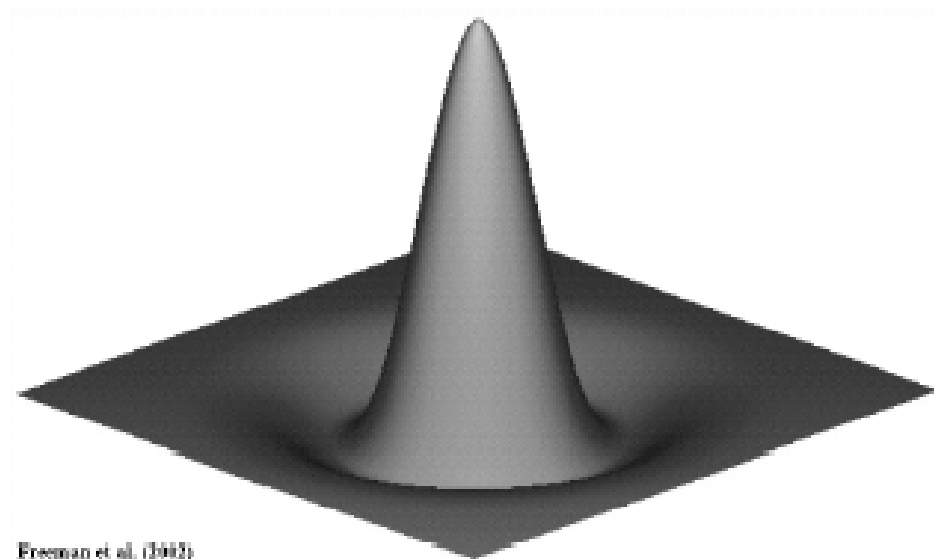
WAVDETECT

- The data image is convolved with a wavelet (which spatially integrates to zero) for a set of wavelet scales.
- The tool consists of two separate parts:
 - WTRANSFORM: produces correlation map at each scale and generates lists of candidate positions
 - WRECON: uses WTRANSFORM outputs to define a source cell and obtain source parameters
- References:
 - CXC Detect Manual
 - Freeman et al. 2002, ApJS, 138, 185



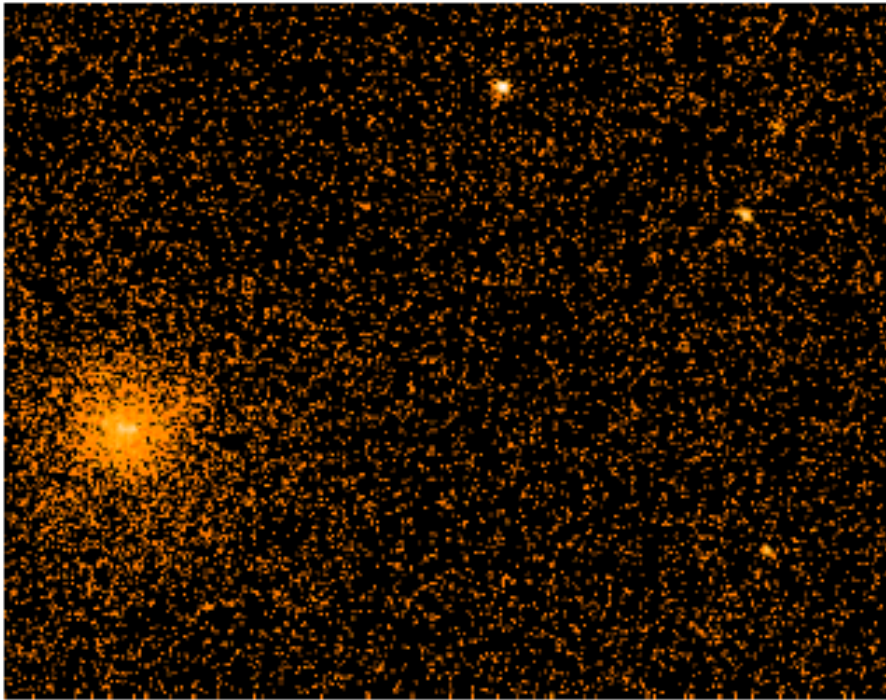
WAVDETECT

- The tool uses 'Mexican Hat' wavelet.
- The detection process is repeated for a set of wavelet **scales**, usually separated by a factor of $\sqrt{2}$ or 2.
- CAVEAT: both a large number of scales and large sized scales affect machine memory and run time.





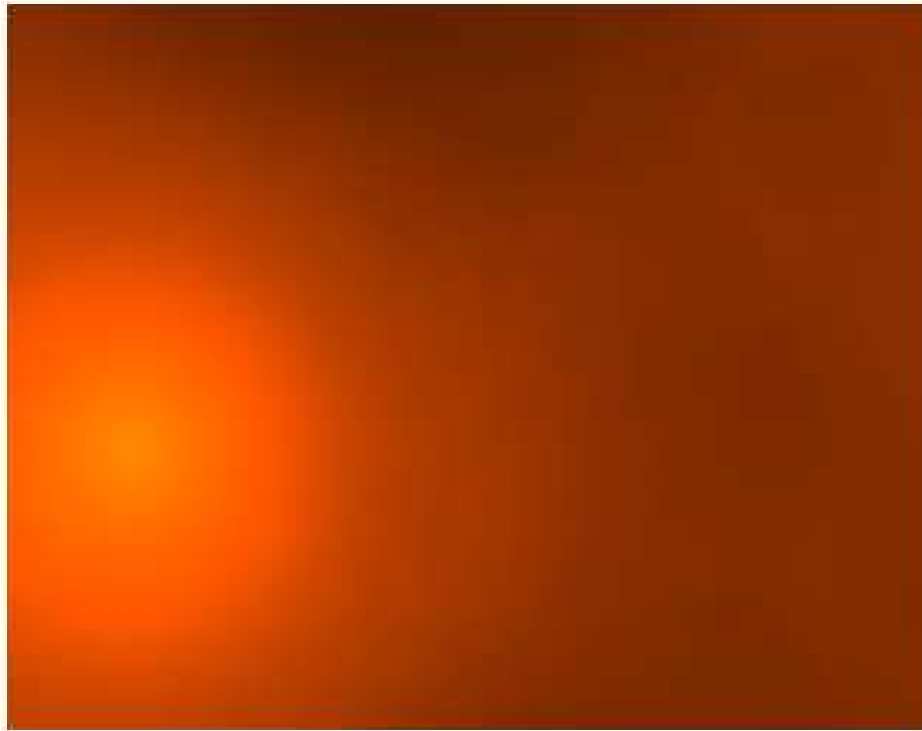
WAVDETECT: test run



- Chandra/ACIS observation of 3C295. WAVDETECT was run with five **scales**: 2, 4, 8, 16, and 32 pixels. Image shown is ca. 120 x 85 pixels.



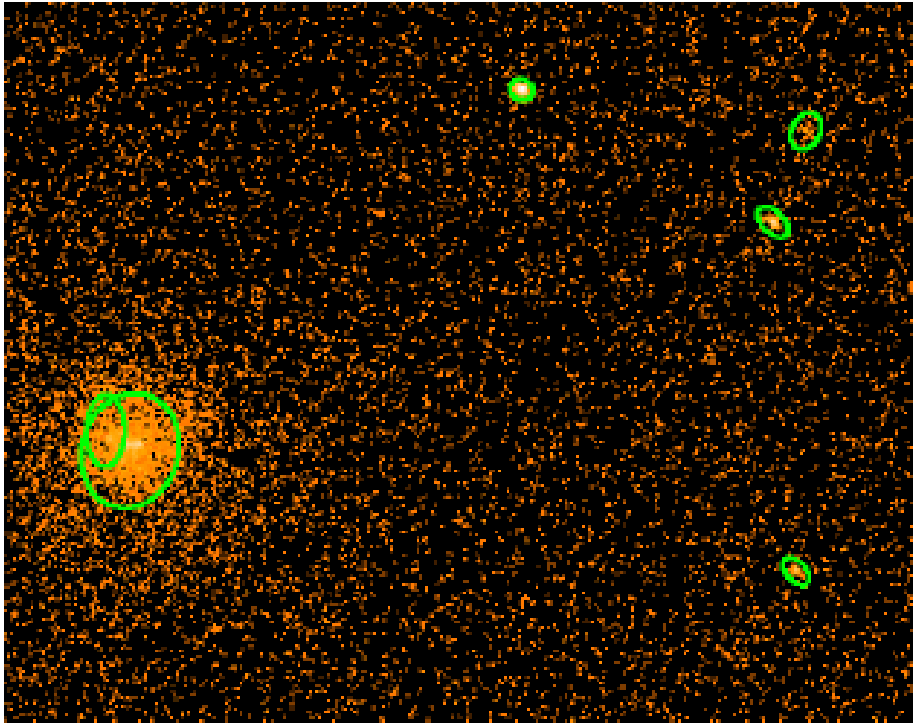
WAVDETECT: background



- Background map is determined iteratively; the user can specify how hard the tool is to work on that (`bkgsigthresh`, `maxiter`, `iterstop`).
- The user can provide own background map (`bkginput`, `bkgerrinput`).



WAVDETECT: outcome

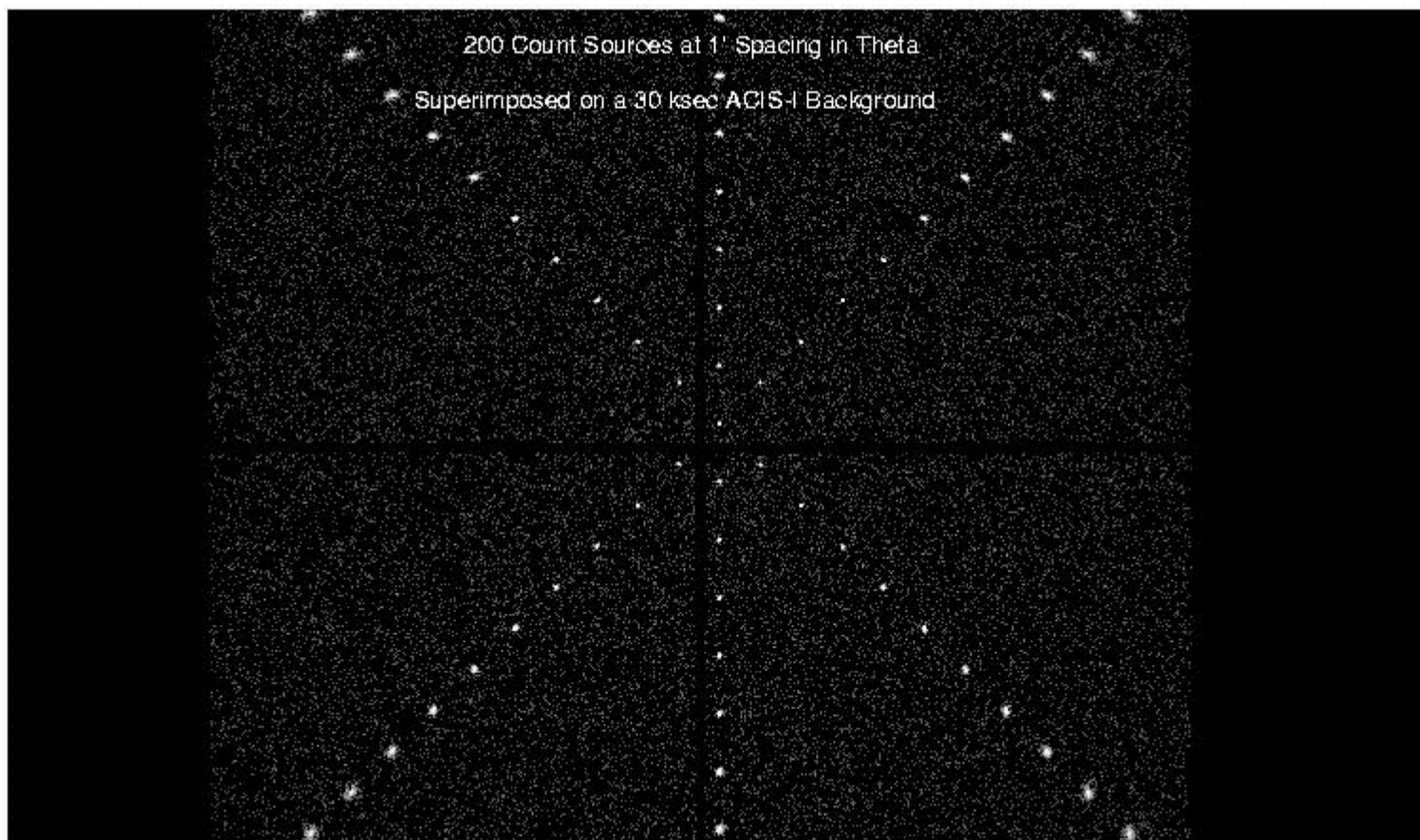


- For each candidate, detection with highest correlation maximum from all WTRANSFORM runs is selected. The user can affect the outcome by modifying detection threshold ([sigthresh](#)).



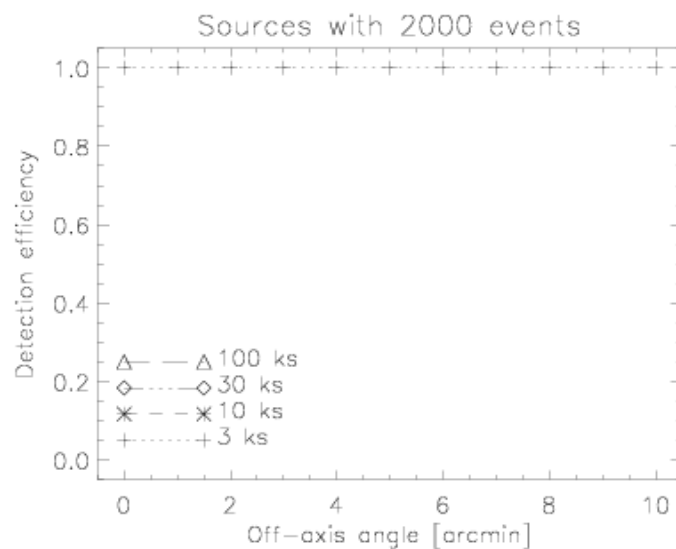
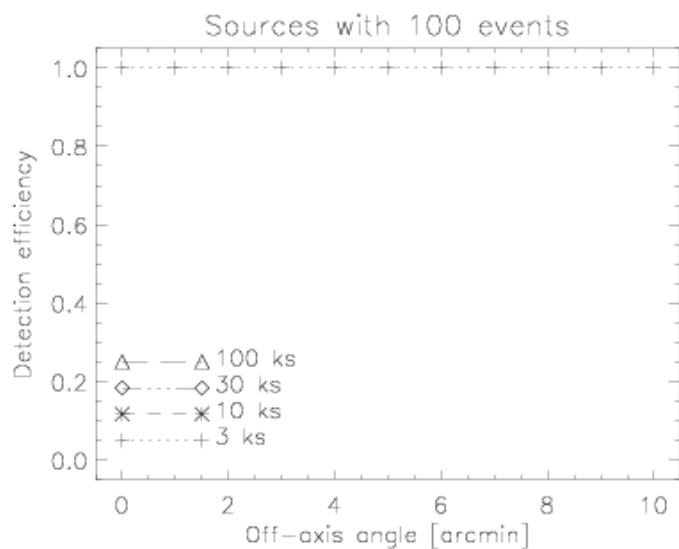
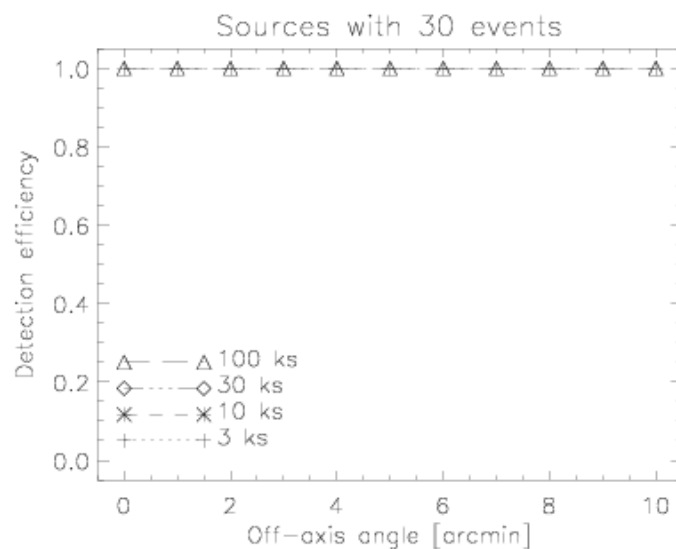
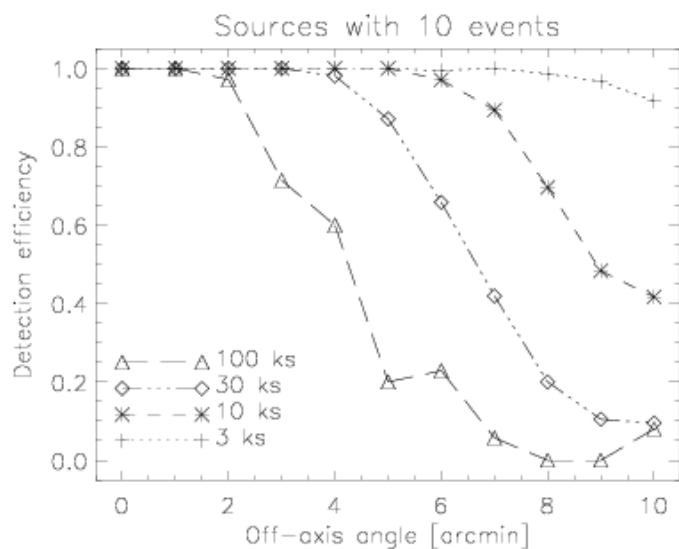
WAVDETECT: Calibration

Analysis of multiple simulations for various combinations of source counts and background allow determination of such quantities as detection efficiency and resolving power vs. off-axis angle.



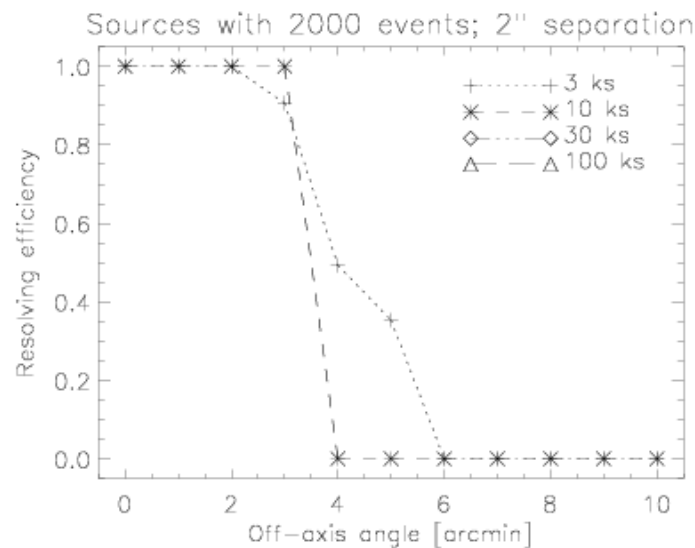
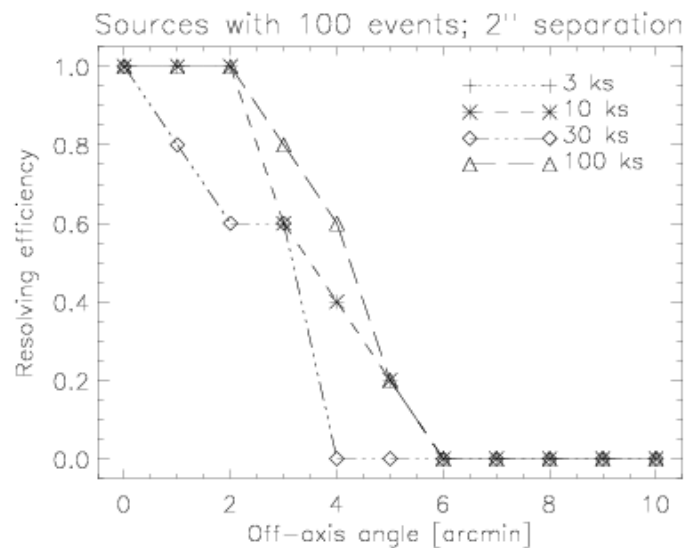
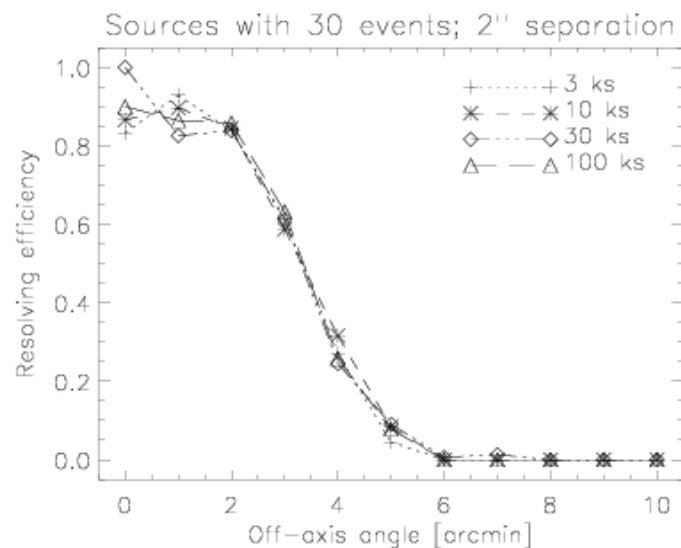
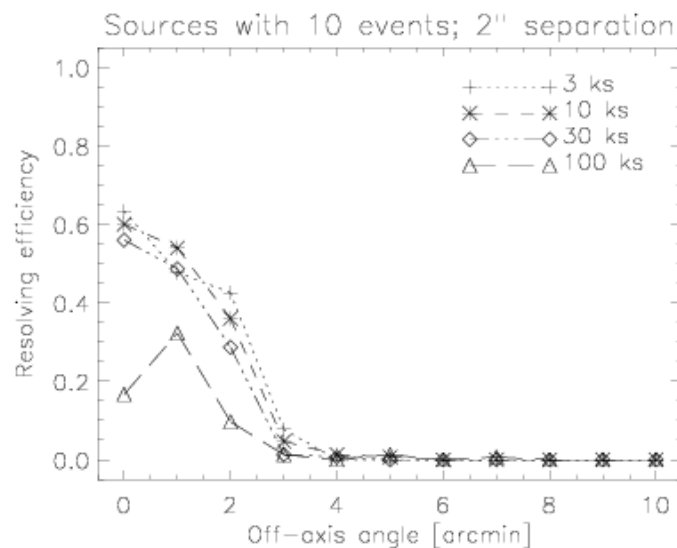


WAVDETECT: Calibration





WAVDETECT: Calibration



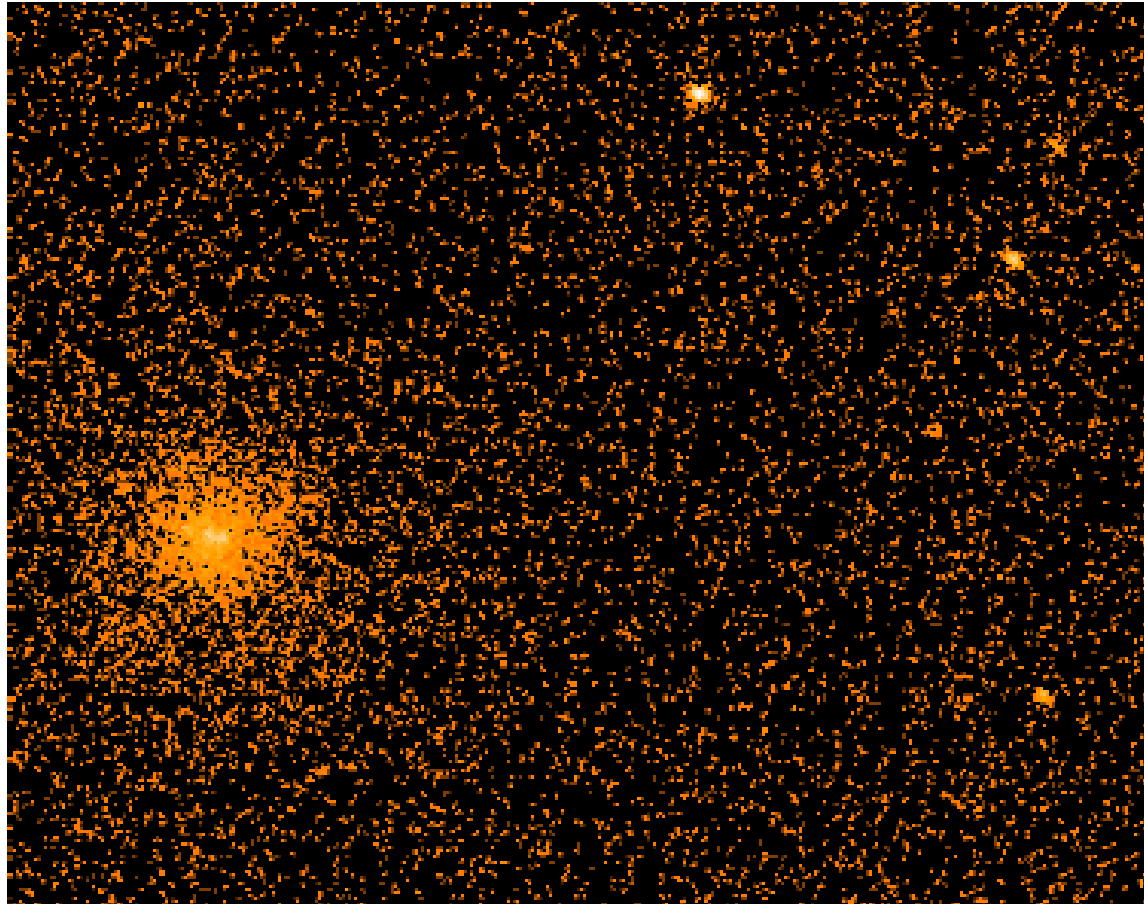


WAVDETECT: PROS and CONS

- Works well in crowded fields; background determination is iterative
- Works well for point sources on top of extended emission
- Shape of PSF not important, only approximate size needed
- Edge-of-field and vignetting effects handled correctly
- Much slower than sliding cell, especially if many wavelet scales are analyzed
- Currently limited to small chunks of data (1k x 1k - OK, 2k x 2k - pushing it)
- Requires tricks (like binning) for large areas, thus in principle losing resolution

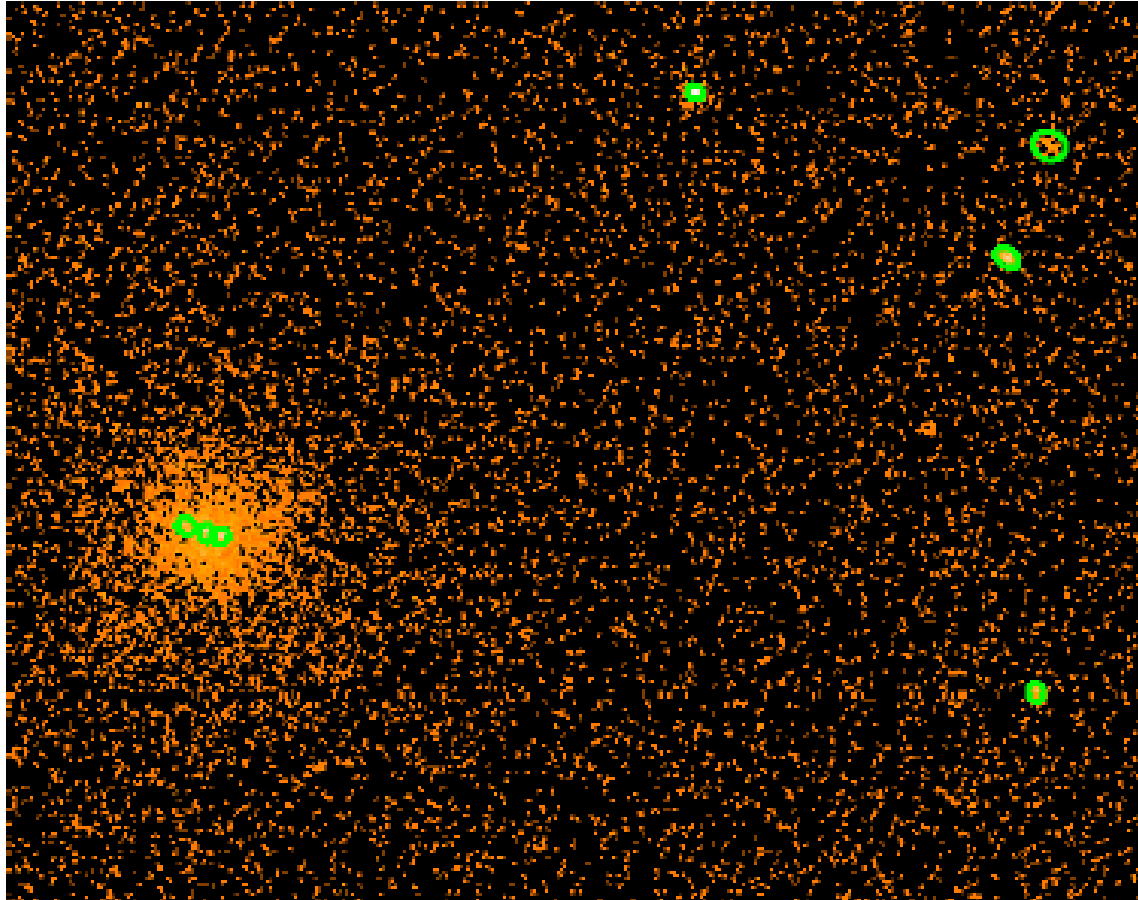


Tool Comparison



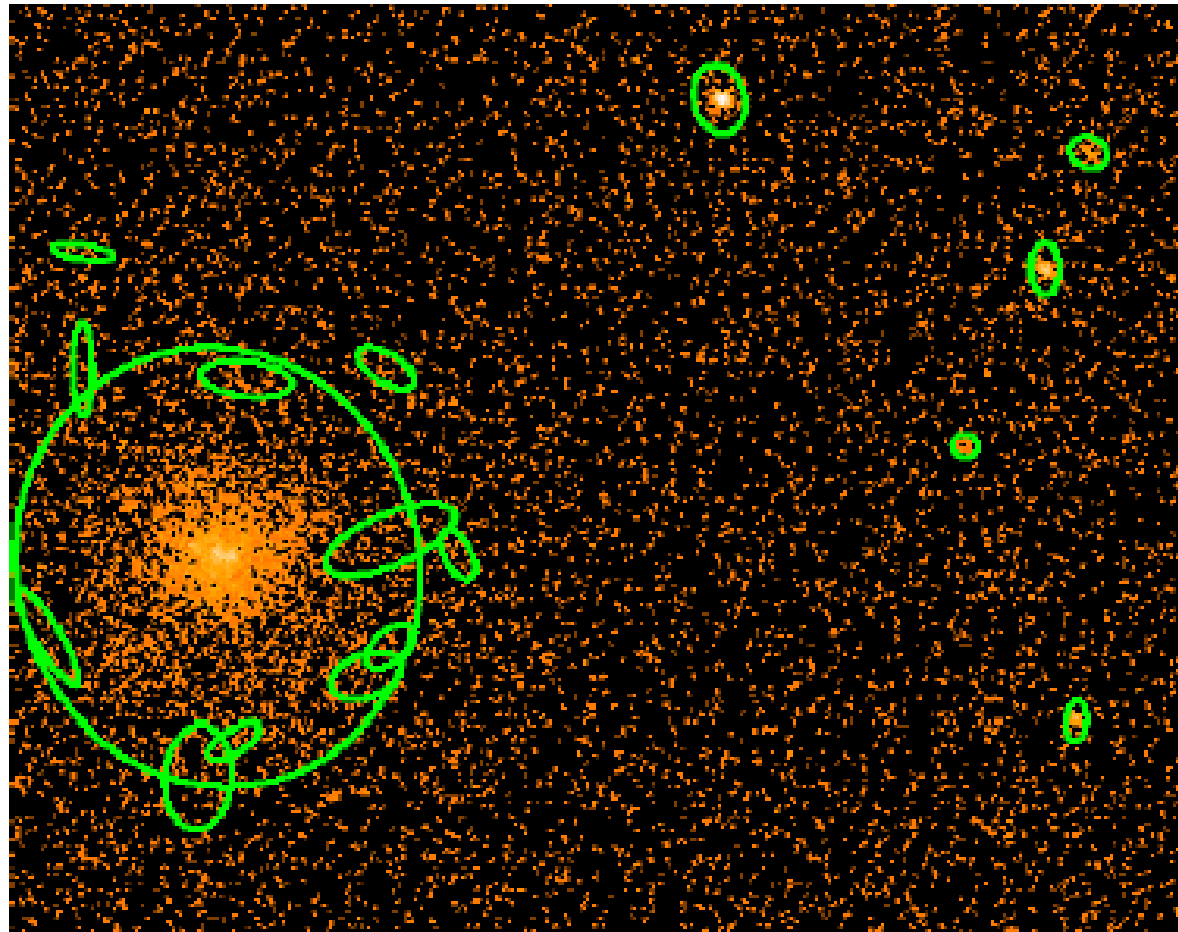


CELLDETECT: variable cell



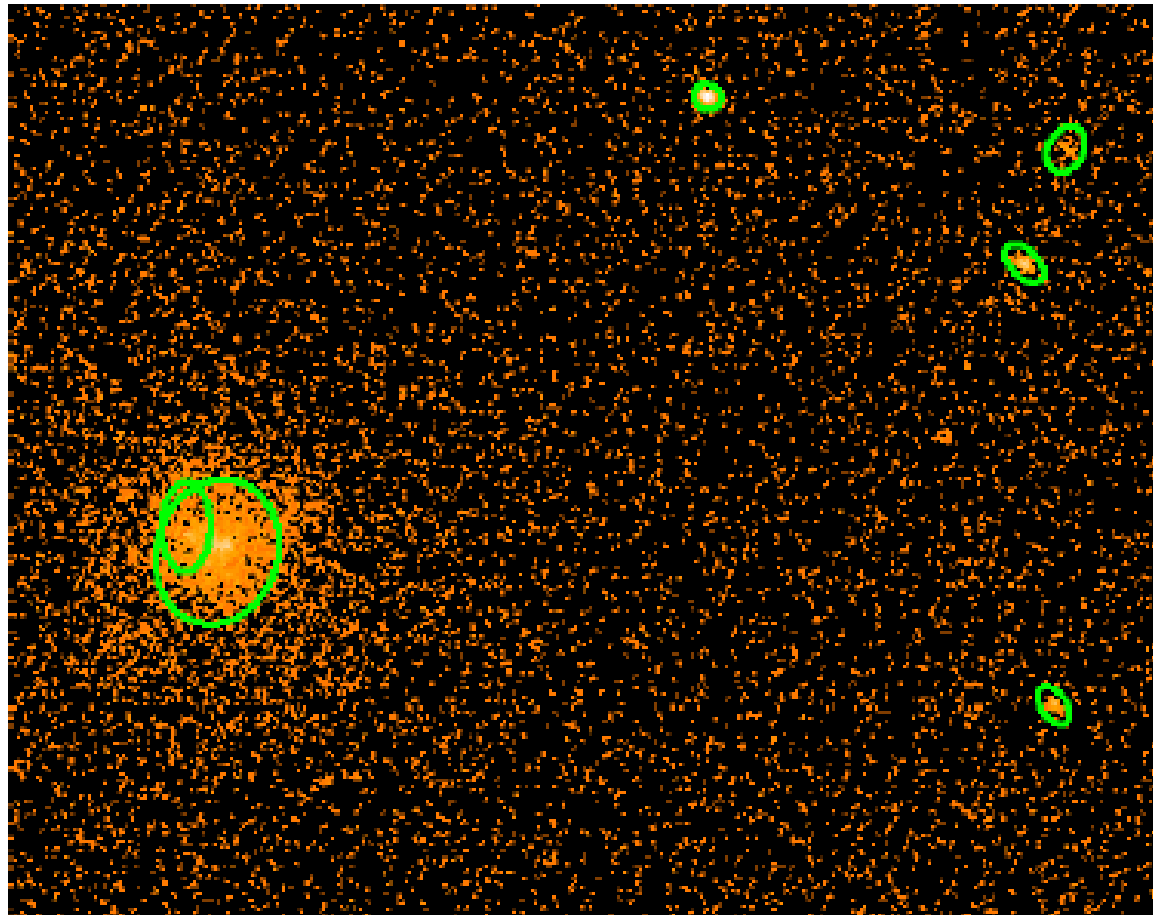


VTPDETECT: scale=1





WAVDETECT: five scales





New Work: Using SExtractor

- Very fast - developed for large-format (galaxy-survey) images;
- Estimates local background and rms in image subsections via iterative sigma clipping/mode estimation;
- Bi-cubic spline interpolation to make global background map;
- Background-subtracted filtered image searched for 'source' pixels above $n \times$ background rms;
- Contiguous source regions searched for saddle points in intensity to deblend overlapping sources;
- References:
 - <http://terapix.iap.fr/cplt/oldSite/soft/sextractor>
 - Bertin & Arnouts, 1996, A&AS, 117, 393

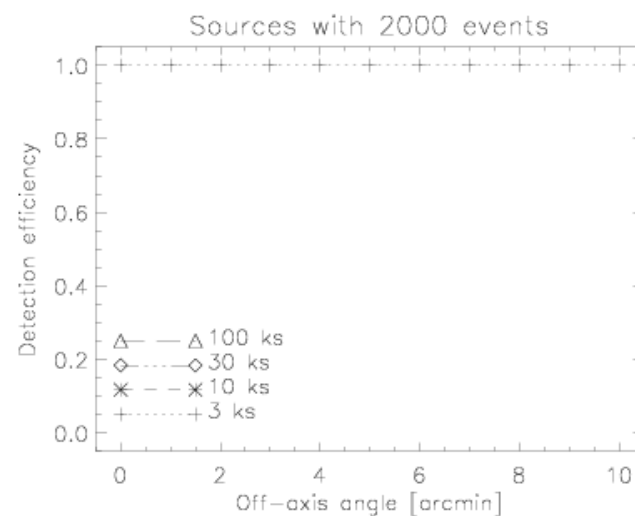
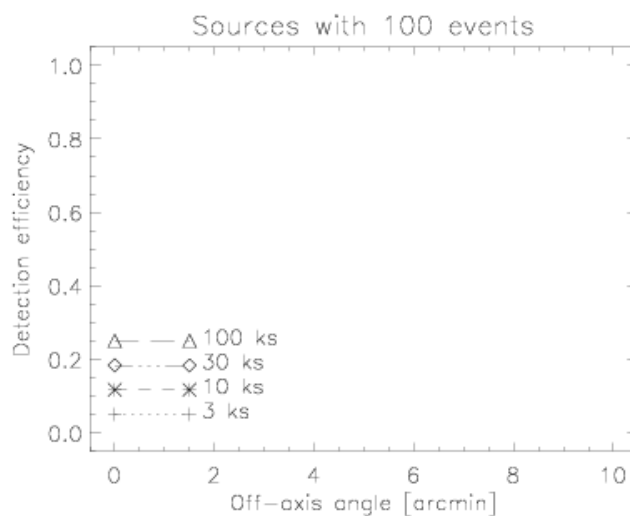
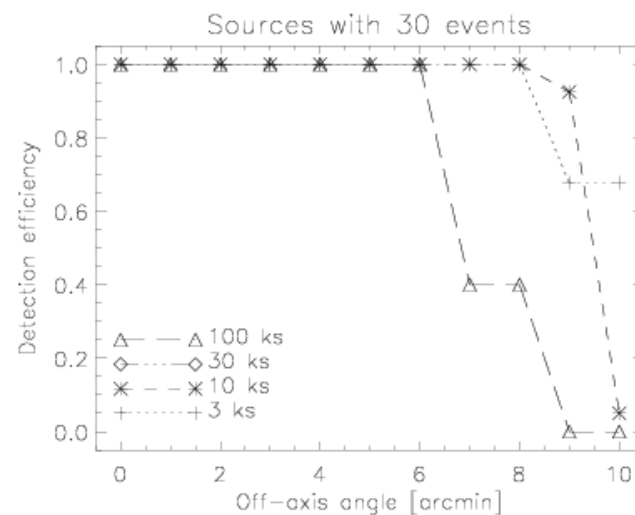
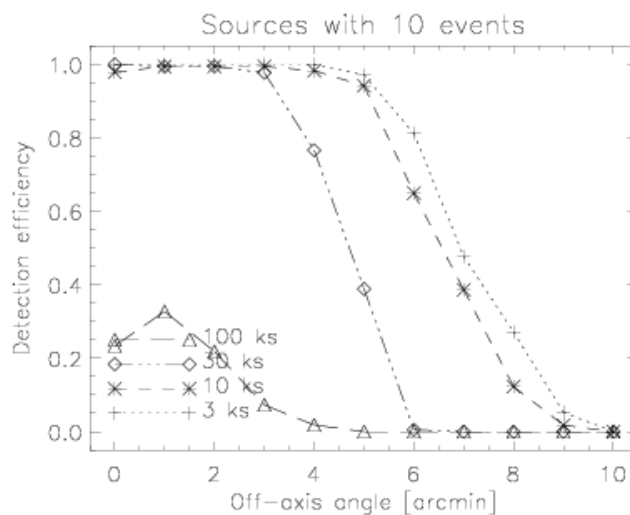


X-ray Challenges for SExtractor

- Gaussian statistics (usually) do not apply to x-ray images, leading to erroneous estimates for background rms and many spurious '1 count' sources;
 - Smooth images prior to running;
 - Valtchanov et al. 2001, A&A, 370, 689
 - Input smoothed background map;
 - Stern et al. 2002, AJ, 123, 2223
 - Simple Anscombe image transform ($y'=\sqrt{y+c}$);
 - Modification of rms calculation to account for non-Gaussian statistics;
- PSF changes dramatically with position;
 - Incorporate recursive blocking scheme, with convolution filter tuned to off-axis angle;



Sextractor: Calibration





SExtractor: Calibration

